Tuesday
March 19, 2013 (3.19.13)

1. Materials

Composition Book + Pen or Pencil

Student Planner

2. Agenda

Minutes	Activity
4-6	Warm Up
2	Homework
7-10	Notes: Advanced Techniques
Remaining	Watch/Play: *Batman* or *Tomb Raider*

3. Special Announcements

▪ If you were **absent yesterday**, make sure to complete a sticky note with your top 3 choices for novels (Crystal W., Eboni, James D., Kelvin)

Warm Up
March 19, 2013 (3.19.13)

Volume-O: 0 (No Talking)

Time: 4 Minutes

Word of the Day:

hiatus (n.)—a break or gap in activity

1. Write down the word of the day and its definition. Now **write a sentence** that uses the word of the day along with context clues.

2. Today you'll have a choice between watching two video games, both of which fit into the same AICE prompt, "The Escape." Your choices are: *Batman* (Bruce Wayne is kidnapped) or *Tomb Raider* (Lara Croft's ship has crashed on a mysterious island; she is kidnapped). Which do you prefer?
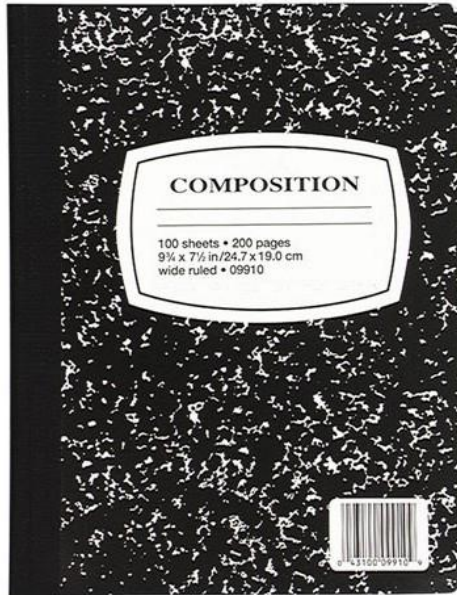
Transition

Student Planner

Homework

Date Given	Assignment	Due Date

Tuesday 3.19	▪ **Reading Log #26**
	    ▪ Read "A Rose for Emily" on pgs. 221-228
	    ▪ Describe the advanced techniques the story uses (irony, MacGuffin, etc.)
		Wednesday 3.20

Monday 3.18	▪ Complete **Final Fiction Story**
	    ▪ 600-900 words
	    ▪ Upload to *Schoology*
	    ▪ More details on 3.18 notes.
		Friday 3.22 By 11:59 pm

Monday 3.18	▪ Once approved, **buy your book** ▪ Final selections released on 3.20 ▪ Do not read your book over break	Tuesday 4.2
Monday 3.18	▪ All revised work is due ▪ Turned in or posted on *Schoology*	Friday 3.22 By 11:59 pm

Transition

Notes

Chekhov's Gun

- An object or person that is introduced early in the story, but is not fully explained until the end

In Medias Res

- To start "in the middle of" the story

- Character backgrounds not explained in beginning

- Can be paired with flashback (going back in time to explain event)

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Deus Ex Machina

- Literally means "A machine from God."
- Comes from Greek tragedy when "the gods" would rescue the hero
- Also known as "the unlikely ending."
  - "It was all a dream!"
  - Story never actually happened

Let's Play

Directions:

❏ Starts *in medias res*

❏ Based off of "The Escape" prompt.

❏ Hampton will play first 20 minutes of game.

❏ Use as inspiration for your own "escape" story