<u>Friday</u> October 21, 2011 (10.21.11)

1. Materials



Composition Book + Pen or Pencil



HAMPTON Binder

<u>2. Agenda</u>			
<u>Minutes</u>	<u>Activity</u>		
4-7	Warm Up		
1	Fiction SLM: Concept 5		
Remaining	Read: Two Kinds // Quick Write		

<u>3. Special Announcements</u>

 Please have out your HAMPTON Binder before the music ends

<u>Warm Up</u> October 20, 2011 (10.20.11)

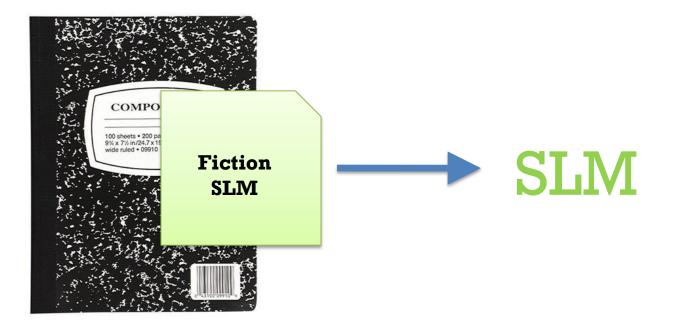
Volume-O-Meter: 0 (No Talking)

Time: 4 Minutes

Word Part of the Day: counter- — opposing

1. Brainstorm at least 3-5 words with the word part of the day in it. Now, make 2 context clue sentences that helps give away the meaning of the word.





Unit Essential Question:			
What makes a <u>great</u> story?			
<u>Key Text(s):</u> Short stories, movie clips			
<u>Concept 1:</u> The Reader	Concept 2: Plot		
 What do "good" readers do? Why should I set a purpose 	4. How does the structure of a story work?		
 before I read? 3. What is "interacting" with a text, and why should I do it? 			
<u>Vocabulary</u> Written conversations, quick writes	<u>Vocabulary</u> Plot (Freytag's Triangle), exposition, conflict, climax, resolution		

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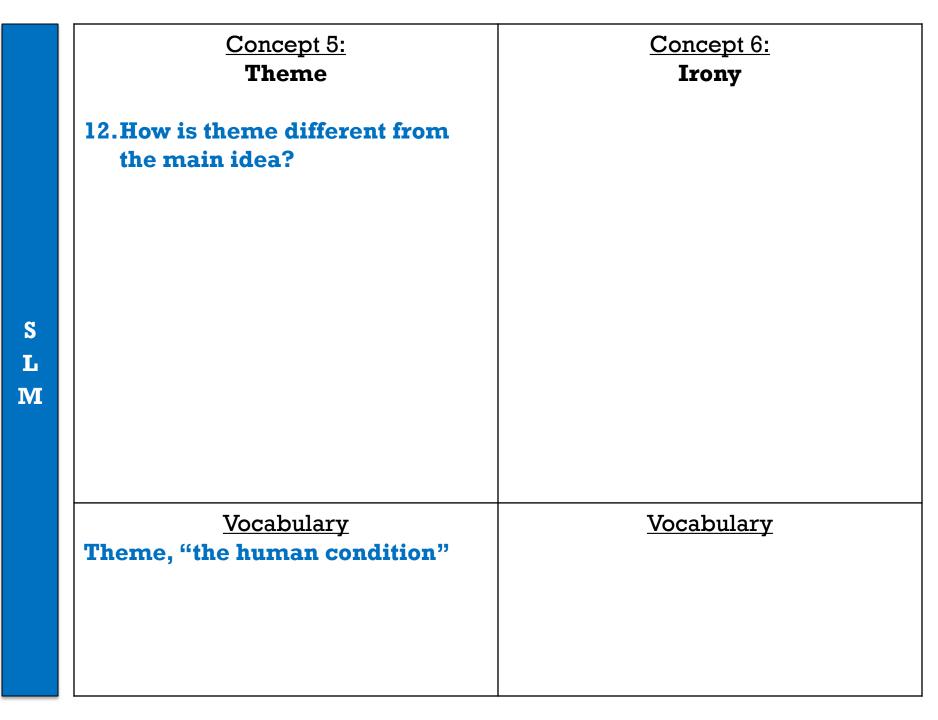
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<u>Concept 3:</u>	Concept 4:
Characters and Point of View	Setting
 5. How can making inferences help me understand a character? 6. How can a "body biography" 	 8. What are the dimensions of setting in a story? 9. What is the setting's role in a story?
help me understand a character? 7. What is point of view and how does it affect a story?	 10. To what extent does temporal setting affect a story? 11. To what extent does social setting affect a story?
<u>Vocabulary</u>	<u>Vocabulary</u>
Direct, indirect characterization,	Setting, physical, temporal, social
inferencing, point of view	dimensions

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Read: Two Kinds

Directions:

- 🖵 Unit 2, pg. 13
- Read aloud
 - □ Hampton will do voices
- Stop and Quick Write in comp notebook when asked

