

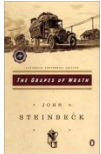
Thursday

October 6, 2011 (10.6.11)

1. Materials



Composition Book
+ Pen or Pencil



Grapes of Wrath



Planner

2. Agenda

<u>Minutes</u>	<u>Activity</u>
5-7	Warm Up
2	Homework
1	GoW SLM: Concept 2
5	Notes: Characters Diagram / LL #16
Remaining	“Leading a Discussion” <ul style="list-style-type: none">▪ Samantha S▪ Mitchell B▪ Wesley S

3. Special Announcements

- Today will be your **last day with your teams**. Make sure to give them a **gambit** for all the hard work they've done with you so far this year!

Warm Up

October 6, 2011 (10.6.11)

Volume-O-Meter: 0 (No Talking)

Time: 5 Minutes

-
1. In chapters 8 and 9 we are introduced to many new characters. Out of all the characters you met, which seem to be the most interesting, or entertaining? Now, try and pick out lines from the story for these characters where you are basing your opinions.

Transition



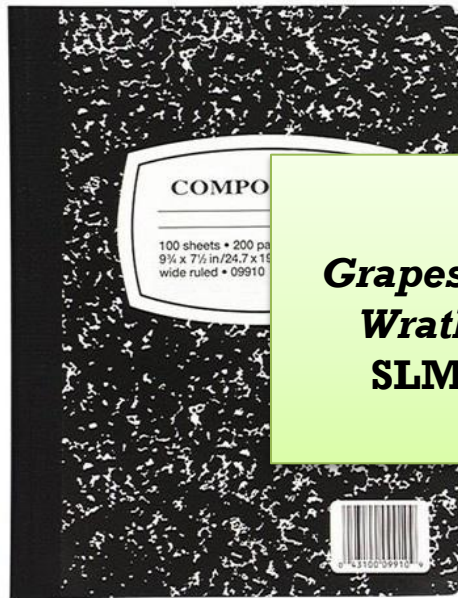
Student
Planner

Homework

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Date Given	Assignment	Rubric	Due Date
Thursday 10.6	<ul style="list-style-type: none">Finish LL #16 from today; make sure you have 1-2 details for every character.	BASIC	Friday 10.7

Transition



***Grapes of
Wrath
SLM***



SLM

S
L
M

Unit Essential Question:

How do the “lies” of literature reflect the “truths” of humanity?

Key Text(s):

The Grapes of Wrath

Concept 1:

The Dustbowl & Depression

1. What caused the dustbowl and how did it affect people?

Concept 2:

Chapters 1-10

2. What makes Steinbeck’s style unique?

3. What makes Steinbeck’s characters unique?

4. Why does Steinbeck include the “vignette” chapters?

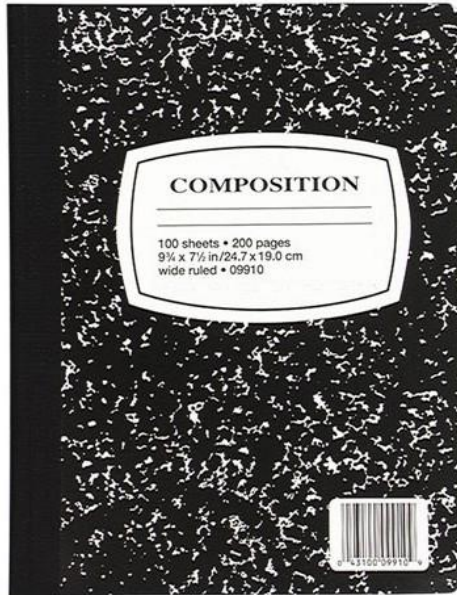
Vocabulary

The depression, the dustbowl, the great migration

Vocabulary

Okie-speak, symbolism, historical criticism, philosophical, social criticisms

Transition



Notes

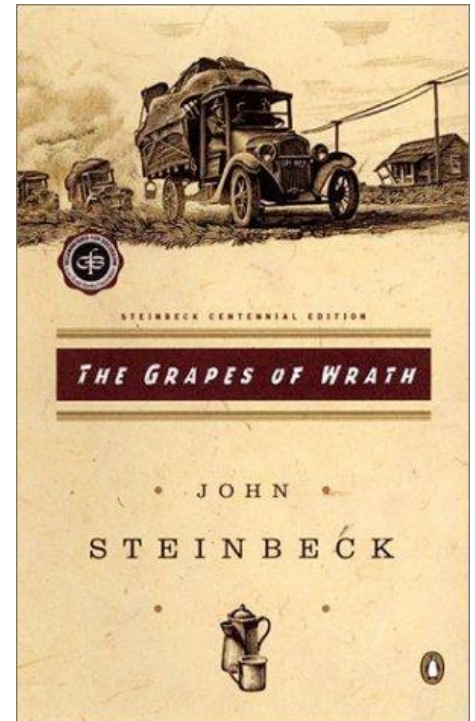
Chapters 6 & 7 Summary

Chapter 6 (“Muley Graves”)

- Joad house abandoned
- Muley Graves is introduced; decides to stay behind on the land; name perhaps suggests connection to land and death

Chapter 7 (“Car Salesmen”)

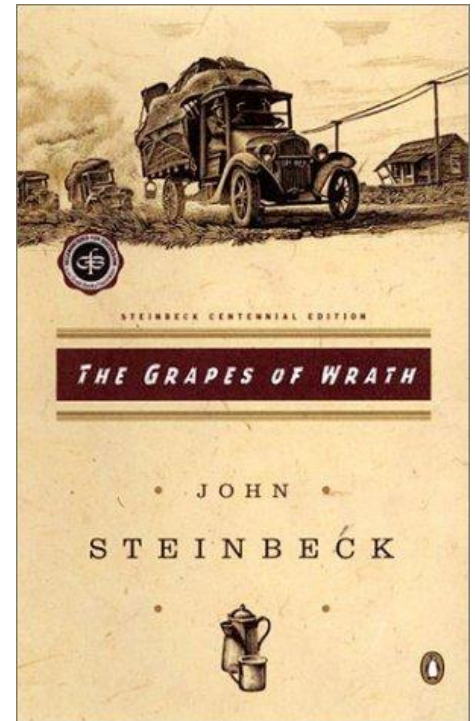
- Used car salesmen attempt to sell departing families bad cars
- Farmers sell off their property to afford a vehicle, which most likely will break down



Characters in GoW

You Are Introduced To:

1. Grandpa Joad
2. Grandma Joad
3. "Uncle John"
4. Pa Joad
5. **Ma Joad**
6. Tom Joad
7. Noah Joad
8. Al Joad
9. **Rose of Sharon / Rosasharn**
10. **Winfield Joad**
11. **Ruthie Joad**
12. **Rev. Casy**
13. **Muley**
14. **Connie**

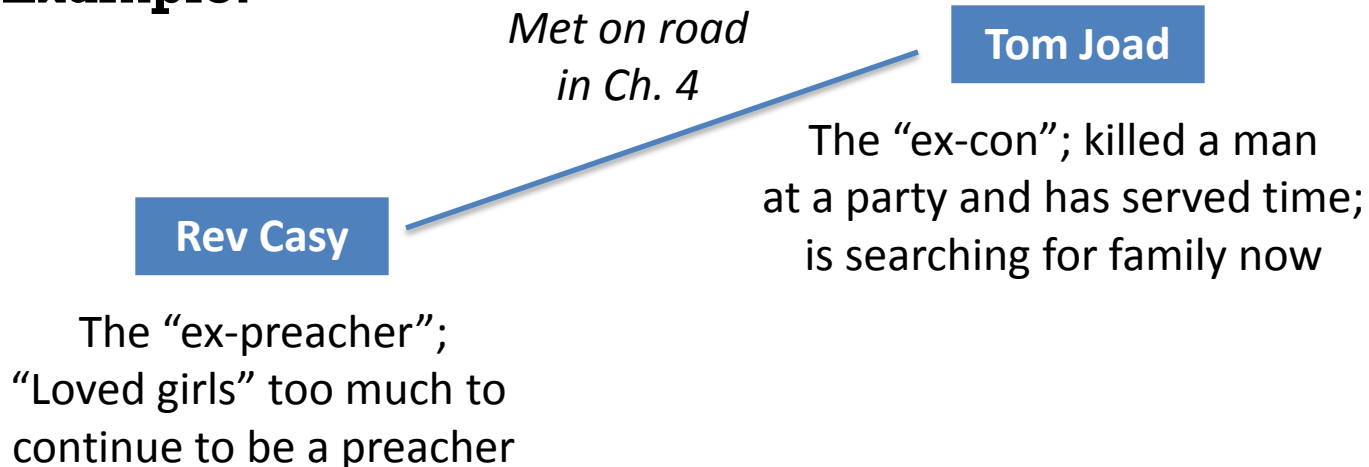


LL #16

A S S I G N M E N T

- **Task:**
 - Take the character list and make a **character tree** (or some other graphic organizer) and describe these characters.
- **Your organizer will need:**
 - 2 sheets in comp. notebook
 - 1-2 sentences about the personality of each character (From Ch. 8)
 - Relationship between characters

- **Example:**



“Leading a Discussion” Rules

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- Discussion leader is “in charge” of:
 1. Questions asked
 2. Discussion methods (teams, whole group, circles, etc.)
 3. Calling on people
 4. “Snaps” / “Class / Yes”

- Discussion leader is not “in charge” of:
 1. Your grade
 2. The point system

- Hampton will be watching for these things

Your respect and *excellent* behavior is required; your day will come too!