

# Thursday

May 27, 2010

Materials Needed: Paper // Pencil // *Your Novel*

## Time Needed:

## Activity:

(before)

1 minute

7 minutes

1 minute

30 seconds

40 minutes

1 minute

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**50 minutes**

Get In Novel Groups

Reminder: Text Book Drop Off

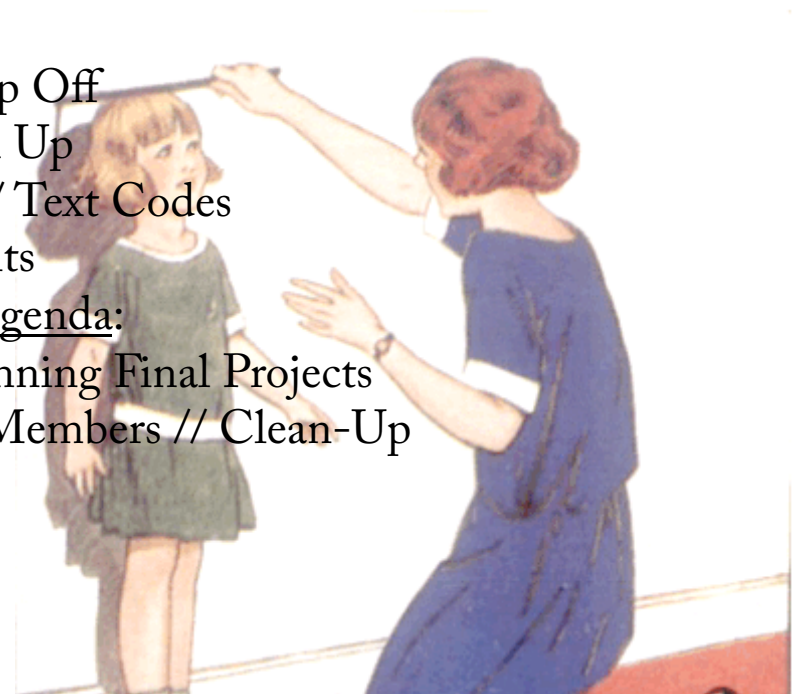
Word of the Day & Warm Up

Homework: Read Novel // Text Codes

Bank Status // Bonus Points

### Novel Groups Sub-Agenda:

- ☐ Start Pre-Planning Final Projects
- ☐ Call Absent Members // Clean-Up



“The day the child realizes that all adults are imperfect, he becomes an adolescent; the day he forgives them, he becomes an adult.”

Alden Nowlan

Timer

# Word of the Day & Warm Up

Date: 5/27/2010 |||| 5 minutes

Volume-O-Level: 1 (Whisper)

- WOD:

*euphoria*: a feeling of great elation (happiness)

- Warm Up:

1. Draw a picture of the **Word of the Day**. Make sure to include a caption below your image that explains your picture.
2. Now that you are close to wrapping up your book, rate the experience of being of book groups for the past 5 weeks on a scale of 1-10. Explain what was good about this process and what needs to be worked on next time.

# The Bank

## NOTES

- 6<sup>th</sup> period: 82
  - Bonus Points: Discussed *privately* with groups  
Maximum Bonus Points thus far: 22  
Minimum Bonus Points: 17

Points Needed	Reward
3 points	3 minutes free @ end of class
10 points	Work with iPod/music player during period
25 points	Spend last half of period playing board games
30 points	Work with cell phone out during period
50 points	1-letter grade increase for everyone on test/project
<b>75 points</b>	<b>Popcorn and a movie on block day (1/quarter)</b>

# Homework

## H O M E W O R K

Write in planner, agenda, or make sticky note reminder:

1. Read your novel...
  - *Separate Peace*: pgs. 195-204 (Chapter 13)
  - *Bless Me, Ultima*: pgs. 236-262 (Ch. 21/22)
  - *Catcher in the Rye*: pgs. 235-275 (Ch. 24-26)
  - *Bell Jar*: pgs. 224-244 (Ch. 19/20)
  - *Joy Luck Club*: pgs. 253-288 (*Double Face / A Pair of Tickets*)
2. All members will make **15-20 Text Codes on a sheet of paper.**

# Novel Groups Sub-Agenda

## ASSIGNMENT

- ☐ Pre-Plan for Final Projects [40 min]
- ☐ Call Absent Members // Clean Up [1 min]

# Pre-Plan Final Projects

## A S S I G N M E N T

### Take 40 minutes to Pre-Plan:

- ☐ Begin pre-planning your final projects in your group.
- ☐ Choose 2 of 3 of these projects to complete (choose 1 if you have a group of three people):
  - Alternate Ending (end story a different way)
  - Epilogue (continue story)
  - “Breaking the 4th Wall” (conversation between your group members and main character in story)
- ☐ Start writing projects. Keep in mind: Due next **Friday, 6.4.2010**

# Call Absent Members // Clean Up

## A S S I G N M E N T

### Take 1 minute to WRAP UP:

- ☐ If anyone is absent in your group, take this time to call them and let them know what they missed and any homework they must complete.
- ☐ Clean up your desks and put them back into rows. Make sure the area around you is cleaner than when you arrived.