

# Monday, March 1, 2010

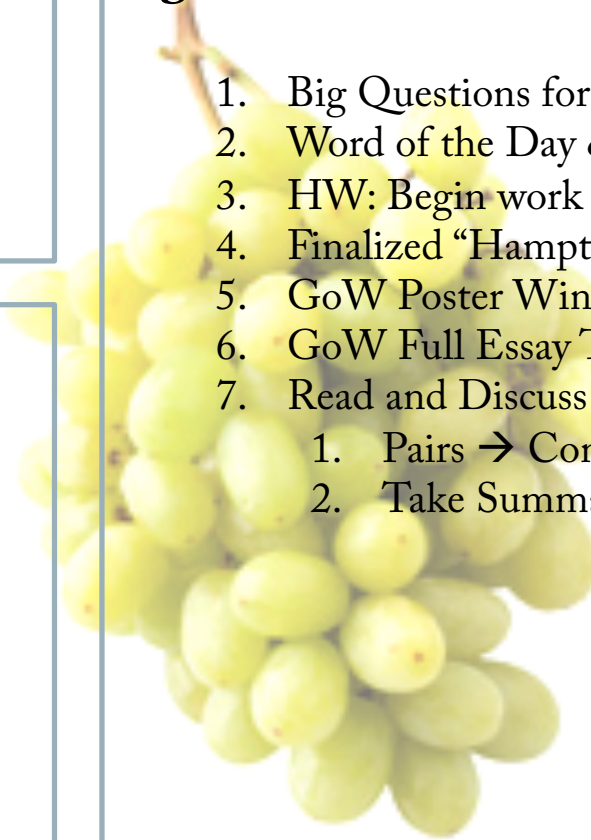
## Materials Needed:

- Pen or Pencil
- 3-Ring Binder
- Paper (1 sheet)
- Grapes of Wrath*

## Announcements:

## Agenda:

1. Big Questions for Today
2. Word of the Day & Warm Up
3. HW: Begin work on GoW Essay
4. Finalized "Hampton System" Rewards
5. GoW Poster Winners
6. GoW Full Essay Topics (due 3/15)
7. Read and Discuss Ch. 22
  1. Pairs → Complete "Think in Threes"
  2. Take Summary Notes if times permits



# Big Questions for Today

How can I “see” a single event from a chapter from multiple perspectives?



BOB

# Word of the Day & Warm Up

## Timer

▪ Date: 3/1/2010 ||||| 5 minutes

▪ WOD:

*fervent*: having intense emotion

▪ Warm Up:

a) Draw a picture for the **Word of the Day**. Make sure you include a caption below your image.

b) Recall and write anything you can remember about Chapter 22 (“Weedpatch Camp”) and Chapter 24 (“The Dance”). Aim for 4-5 sentences.

# Homework

Write in planner, agenda, or make sticky note reminder:

1. Begin work on *Grapes of Wrath* Essay
  - ✦ Topics will be released today.
2. ½ page TYPED draft/synopsis due **this Friday**

H  
O  
M  
E  
W  
O  
R  
K

# Finalized Rewards

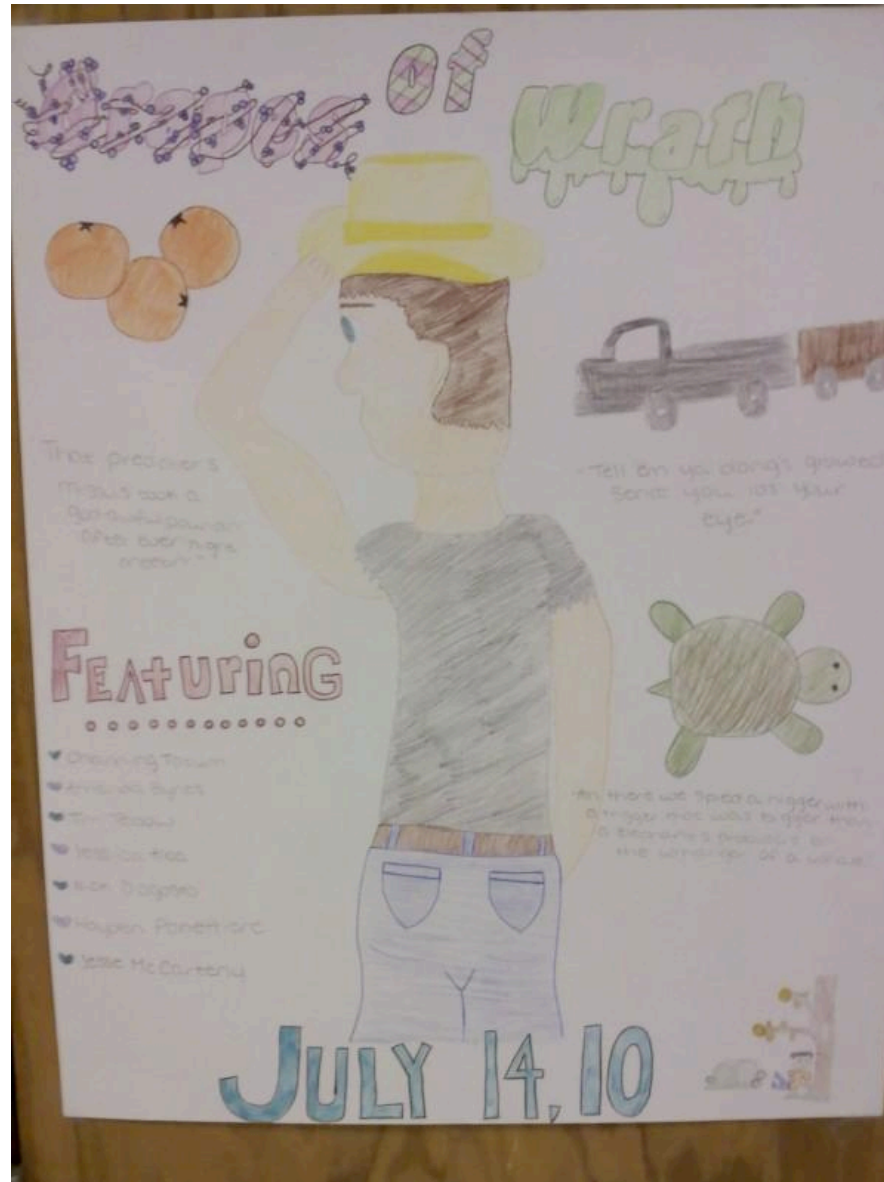
N  
O  
T  
E  
S

- “Bank System” = deposit and withdrawal
- Each point = 1 minute
  - 1-3 points = 1-3 free minutes free at end of class (max of 3/day)
  - 15 points = work with friends on Group Project
  - 15 points = work with iPod/music player\*
  - 15 points = 15 minutes to do work from another class\*
  - 25 points = 25 minutes of playing board games\*
  - 25 points = 1 homework pass for everyone
  - 30 points = work with cell phone out\*
  - 120 points = popcorn and a movie on block day (once a quarter)\*
- Remember, this is by **GROUP MAJORITY.**
- Highest number of points = SWYW Challenge winner

\* = cannot be used when observation is scheduled

# *Grapes of Wrath* Poster Winners

N  
O  
N  
O  
T  
H  
E  
S



# *Grapes of Wrath* Poster Winners

N  
O  
N  
O  
T  
E  
S







# *Grapes of Wrath* Essay Topics

N  
O  
T  
E  
S

- *“Character cannot be developed in ease and quiet. Only through experience of trial and suffering can the soul be strengthened, ambition inspired, and success achieved.”*  
  
--Helen Keller
- Focus on the idea of building character; plot is secondary.

# *Grapes of Wrath* Essay Topics

N  
O  
T  
E  
S

- All essays must be:
  - ✦ 4-6 pages in length
  - ✦ 12-point *Times New Roman* Font
  - ✦ Double-Spaced
  - ✦ Turned in by 3/15 (two weeks)

# *Grapes of Wrath* Essay Topic #1

N  
O  
T  
E  
S

- Choose one of the following major characters from the story:
  1. Tom Joad
  2. Ma Joad
  3. Rev. Casey
  4. Rose of Sharon
- In a well-constructed essay, discuss the trials and sufferings—both internally and externally—that this character endured as the novel progressed. Don't forget to include in-text citations of these sufferings. Evaluate (judge) what effect these sufferings had on your character. Lastly, think about Keller's quote—do these sufferings help your character's soul “be strengthen” and help them “achieve success” in their goal?

# *Grapes of Wrath* Essay Topic #2

N  
O  
T  
E  
S

- In a well-constructed essay, evaluate the character of Ma Joad. According to Dictionary.com, a leader is defined as “a guiding force that influences others to move in a certain direction.” Using this definition, evaluate whether Ma Joad could be considered the leader of the Joad family. Make sure to include in-text citations about the decisions she makes and whether these are worthy enough for her to be called the leader of the Joad family.

# *Grapes of Wrath* Essay Topic #3

N  
O  
T  
E  
S

- Evaluate the character of Rev. Casy as a religious figure. Given Casy's nature and outlandish speeches, do you think Casy is a good representative for the Christian religion? In a well-constructed essay, evaluate select quotes and actions performed by Casy and whether these are indicative of being a "man of God."

# *Grapes of Wrath* Essay Topic #4

N  
O  
T  
E  
S

- Choose your own topic. You must consult with Hampton before or after school to discuss your topic choice. Your choice must firstly be about characters. See Hampton for questions.

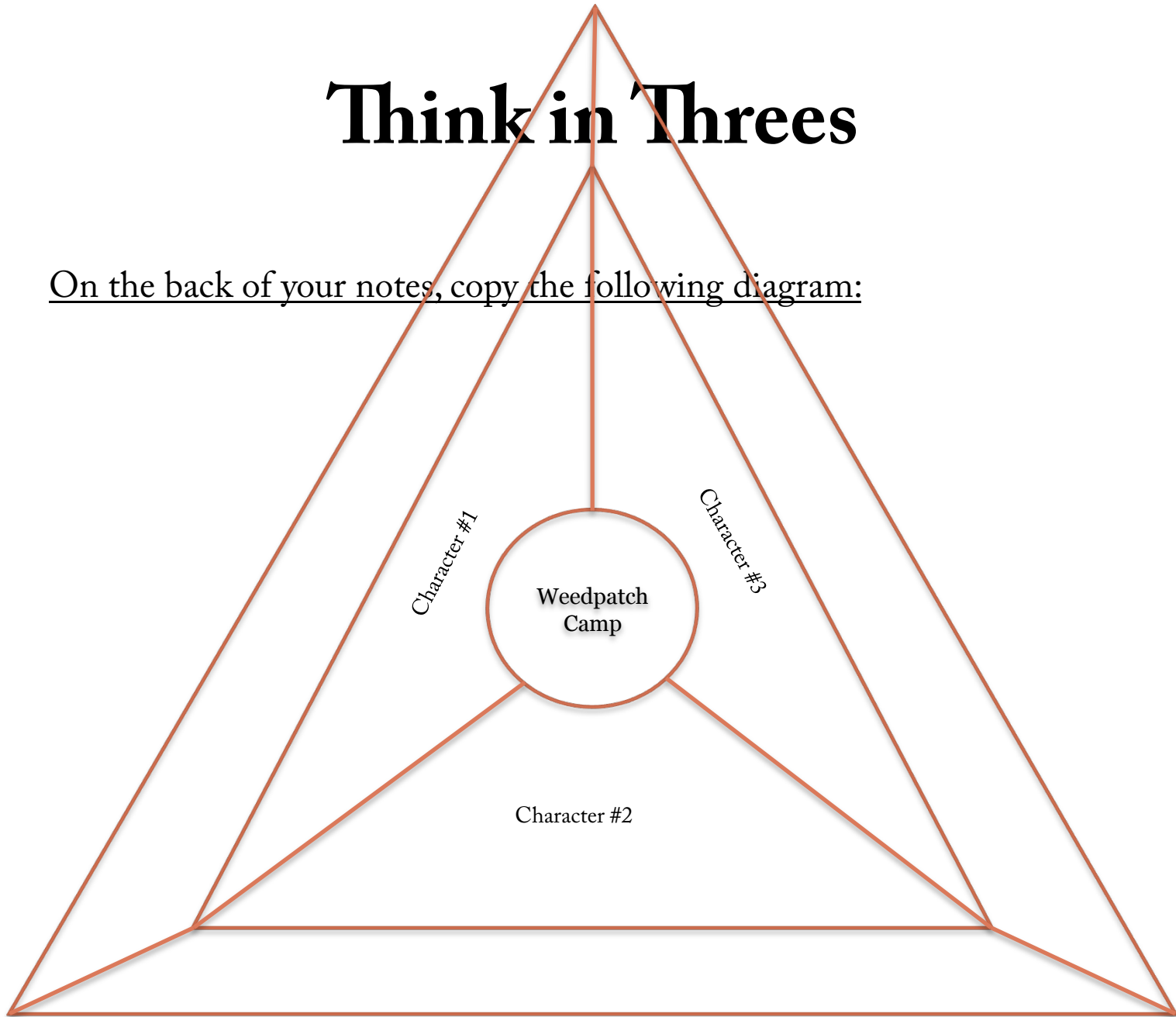
# Your Assignment

N  
O  
T  
E  
S

- Purpose: To help you judge the different options of Weedpatch Camp by three characters' points of view.
- Directions:
  - ❑ With your shoulder partner (1's and 2's)
  - ❑ Copy diagram (on next slide)
  - ❑ Select three characters from this list:
    - ❑ Ma, Rose of Sharon, Ladies Committee (Annie, Ella, Jessie), Mrs. Sandry, Camp Manager Jim Rawley.
  - ❑ Fill out a "Think in Threes" diagram
  - ❑ Complete diagram in 25 minutes.
  - ❑ Share diagram with tomorrow morning.

# Think in Threes

- On the back of your notes, copy the following diagram:

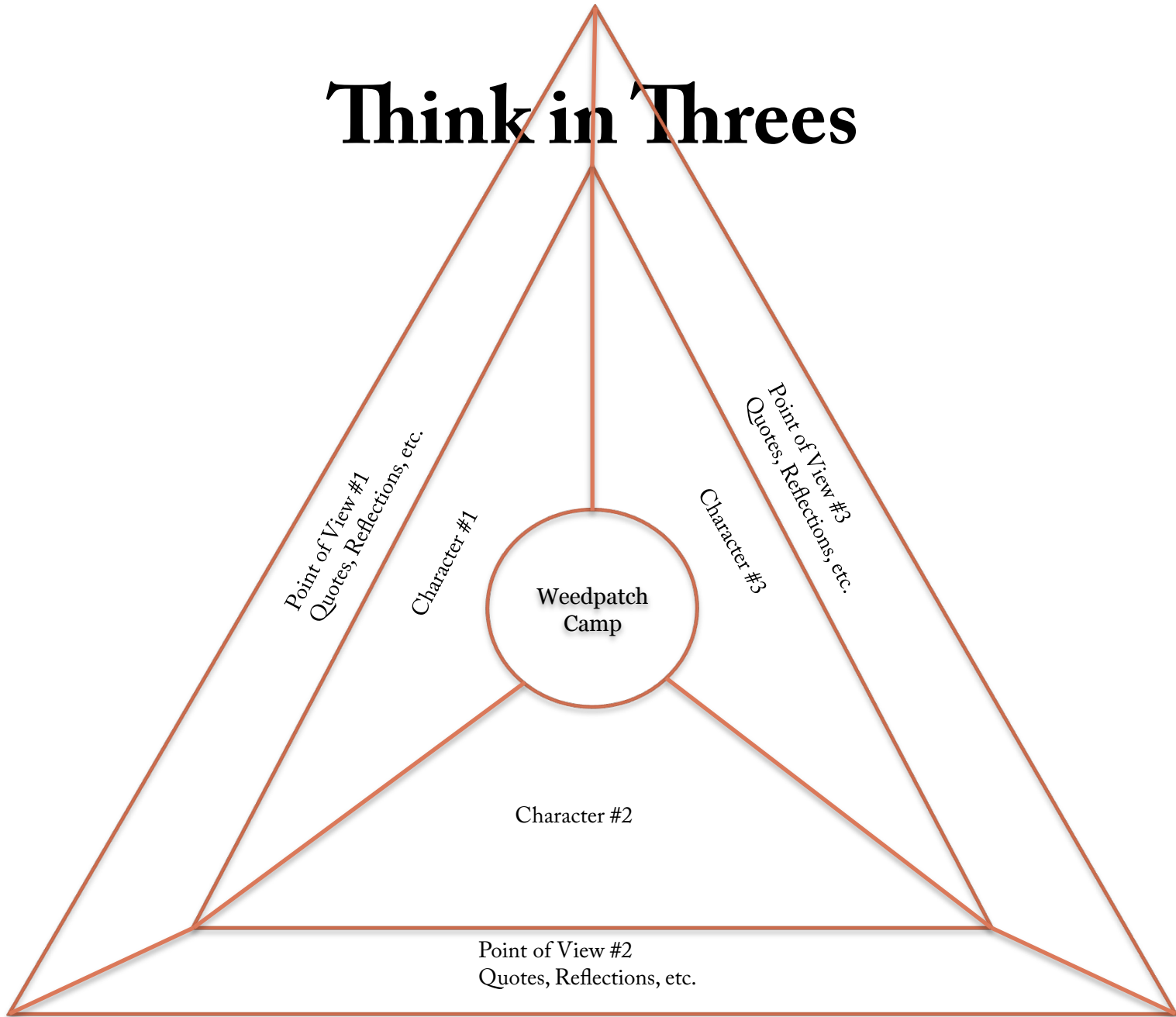


N  
O  
T  
E  
S



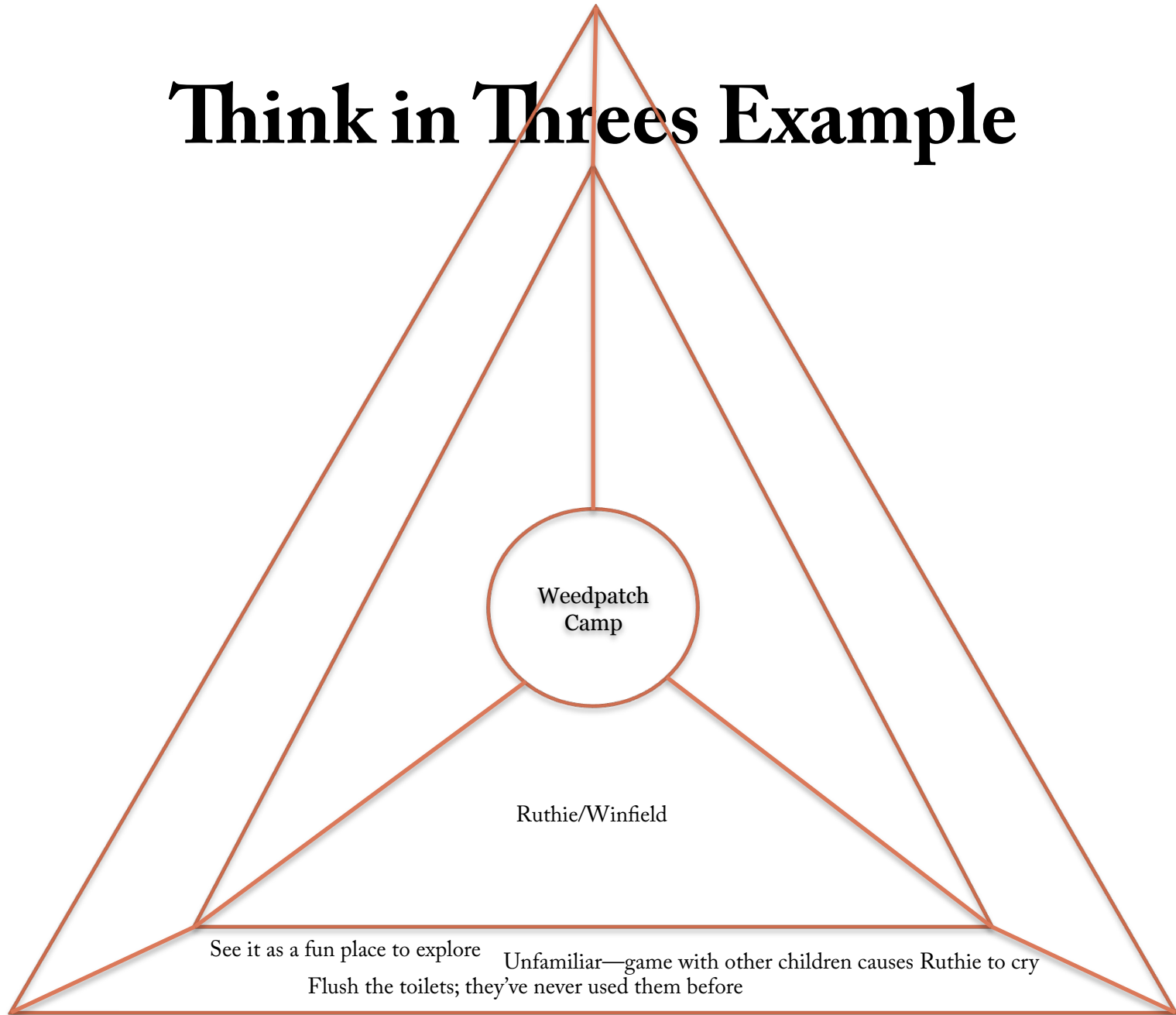
# Think in Threes

N  
O  
N  
H  
E  
S



# Think in Threes Example

N  
O  
T  
E  
S



# Your Assignment

N  
O  
T  
E  
S

- Purpose: To help you judge the different options of Weedpatch Camp by three characters' points of view.
- Directions:
  - ✓ With your shoulder partner (1's and 2's)
  - ✓ Copy diagram (on next slide)
  - Select three characters from this list:
    - Ma, Rose of Sharon, Ladies Committee (Annie, Ella, Jessie), Mrs. Sandry, Camp Manager Jim Rawley.
  - Fill out a "Think in Threes" diagram
  - Complete diagram in 25 minutes.
  - Share diagram with tomorrow morning.